

https://www.statista.com/statistics/739508/number-of-mobile-gamers-india/



to be 30%

YoY growth expected



startups in India



https://www.weforum.org/agenda/2021/02/why-india-s-gaming-industry-is-on-the-rise/

Viewership Behavior in Cricket Season 2020







*opening match Sept 2020

2020 vs 6.8 billion minutes in 2019

11.2 billion viewing minutes in

49 mins 32% increase in OTT user base

59.6% play fantasy sports at

least 2 hours a day.

Pre-Covid | 3 hours 34 mins

Video streaming





during cricket season kickoff



Why Cricket-Based Fantasy Gaming is Popular

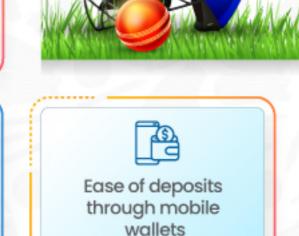
Highly

entertaining format



A platform for sporting







developers to engage

users

Registration %

Install

Users Flow And Key KPIs







MAIN KPIS





®

through tools like mDMP for behavioral targeting Deploy rich media and video

Use interest-based targeting.

Deliver personalized experiences



ads for user engagement Invest in scalable and high-LTV

driving channels to beat the

competition



Leverage Custom Cohorts to



optimize your campaigns based on predefined KPIs.